Carmel Valley Recreation and Park District SPECIAL MEETING OF THE BOARD OF DIRECTORS 29 Ford Road, Carmel Valley, CA 93924 Minutes – July 15, 2023

- 1. Call to Order: The meeting was called to order by Vice President Mike Thatcher @ 11:00 a.m.
- 2. Board Members Present: Steve Goodman, Karolyn Stone and Mike Thatcher, quorum is met.
- 3. Moment of Silence
- 4. Public Comments: None
- 5. ACTION ITEMS:
 - a) <u>Consider Approval of Newton Construction & Management Contract</u>: Prop 68 RIRE grant for renovation and replacement of the roof at the Activity House, 29 Ford Road, Carmel Valley, Newton Construction & Management has sent a costed proposal in the amount of \$170,963.11. After consideration motion made by Steve Goodman, seconded by Karolyn Stone to accept Newton Construction & Management Contract No. CA-R5-GB02-123021-NCM dated 7-11-23 in the amount of \$170,963.11 which was unanimously approved.
 - b) <u>Consider Approval of a 10% contingency to Newton Construction & Management</u>: Under the Prop 68 RIRE grant proposal approved in 5.a. above, motion made by Mike Thatcher, seconded by Steve Goodman to approve a 10% contingency to Newton Construction & Management Contract No. CA-R5-GB02-123021-NCM dated 7-11-23 which was unanimously approved.
- 6. OPERATIONS REPORT: None
- 7. INFORMATIONAL REPORTS:
 - a) <u>Picnic Table</u>: It was the consensus of the board to purchase one picnic table similar to the tables in the park not to exceed \$1,200.
 - b) <u>Roof Renovation & Replacement Cash Flow</u>: The board discussed payment of the Newton Construction & Management contract considering the anticipated completion of the job to be up to 10 weeks. Even though the project at this time does not have a starting date, it was the consensus of the board to review the Auditor Controller's Sub Accounts that State Park advances can be made to for our District.
- 8. WRITTEN COMMUNICATION: None
- 9. ADJOURNMENT: 11:35 a.m.
- 10. NEXT REGULAR MEETING: August 9, 2023

Respectively submitted,

Karolyn Stone,

Director